

### The Slimeball Speaks &

Greetings! Hope you enjoy this ish! Hey, crazy cover, eh? Tell you what...first person to actually *count* how many amoebas there are on the cover and writes me with the correct answer will get an orignal signed sketch of any AA character they wish! Now, only count the ones whose *eyeballs* you see, OK? What a way to begin an issue...

PRESENTS

So much to relate, so little space... To start off, I'd like to extend a protoplasmic thanks to Anthony Gray, who kindly agreed to ink this issue you're now holding, giving me more time to work on pencilling the *Spif* one-shot, and also miscellaneous affairs dealing with "the real world." I think he lends a whole new look to the wonderful world of AA, what think you? Anthony, by the way, is the head honcho of A.G. Graphix, which puts out a healthy variety of comics, including *Power For Hire*, *Dinosaur Man*, *Andrubis*, *The Bat*, and *A.G. Graphix Presents* with that stalwart young man, Max Ink! All are available for a mere \$2.00 each, do yourself a favor and check them out! Anthony's at 1105 West St. Apt #2, Utica NY, 13501. Thanks

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Hey! Thanks for all your kind comments on Silent Storm,

printed in the back of this issue. Not only was it the most fun comics experience I've had yet, it was also my ticket of entrance into the UFO! What be the UFO, say you? None other than the premiere small press publisher's co-op, around since the late Sixties, and a home for many of small press' best talents and biggest names! I want to take this opportunity to thank all of you folks for voting me in, and strap on your safety belts, 'cause the months ahead are gonna be great ones for us all! Look for the double-size, awe-inspiring, shocking, flabbergasting conclusion to "Details Of Design" next issue, and be warned...nobody is safe!

\*\*\*\*\*\*

A debt is owed here, to the *original* creator of Manipulator and Dawn Star, Mr. Christopher Matthews. Chris and I, many years ago, fiddled with the idea of making our own line of comic books, and spent many a lazy junior-high school afternoon thinking up endless arrays of muscle-bound heroes and heroines. Some of these that I created have already seen their debut in *Amoeba Adventures*...Agnus Dei and Manslaughter from #1-3, and Spif's "Battle Armor" (a stupid idea, gone for good now) from #4-7 were drawn from these ancient characters. As were Manipulator and Dawn, two of Chris' old characters. They were fairly different then, Hank was white, for one, and married to Dawn, and also had an abominably ugly costume (sorry, Chris). I'll try to hunt up some old sketches of the pre-protoplasm characters to run in the back. Anyway, thanks, Chris, for "letting" me take over Hank and Dawn, and I hope the 1992 versions of them meet with your approval! Galaxy Comix lives!

Meanwhile, in the present, yet another special edition of Amoeba Adventures is coming out, this one the second issue of my second semi-regular series, One-Celled Tales! This irregular comic features solo stories featuring the cast of AA by talented small press dudes and dudettes. In #2, coming in late September, you'll see a solo Rambunny tale by Troy Hickman and Doug Lumley that paints the raging rabbit in a different light, a pratfall-a-minute Herr Heinous epic by John Hurley, and a Spif solo by Lynn Allen simply called "The Alien Dude Who Stole Spif's Brain!" Gives you an idea what that's about. It's a

mere \$2, order now to avoid the rush! Coming in future issues of OCT will be Terence Anthony and Max

Ink!

Whew! How much more can there be? It's little known that in China, this is actually the Year of the Protoplasm. Honest. Finally, let me alert you all to my new column appearing in Self-Publisher!, Ian Shires' fanzine attempt to dominate the cosmos. It's called "Eye On Mainstream," and reviews mainstream and independent comics from a small press viewpoint. Check it out, get on the Self-Publisher! bandwagon, with a sample copy for \$1.50 from Dimestore Productions, PO Box 360041, Strongsville, OH 44136.

The story so far: Prometheus was kidnapped by a being called Master Macabre, who handed him over to a group of renegade scientists. The scientists, led by Dr. Isak Crane, wanted to use Prometheus' power to create a new race of genetically superior humans. But two of the scientists, Dawn Strauss and Hank Jensen, had second thoughts and tried to free Prometheus. They were interrupted in their rescue by Crane, who turned on them the machines he planned to use on Prometheus, using them a guinea pigs. Meanwhile, the other members of the All-Spongy Squadron are reunited at long last in Spongopolis...











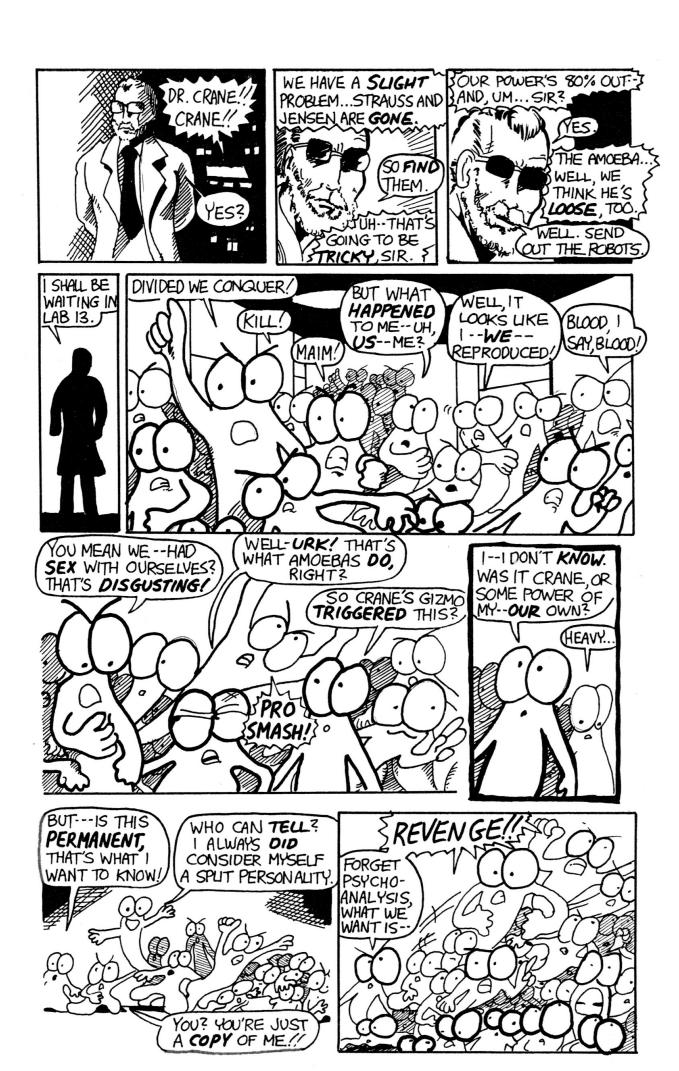


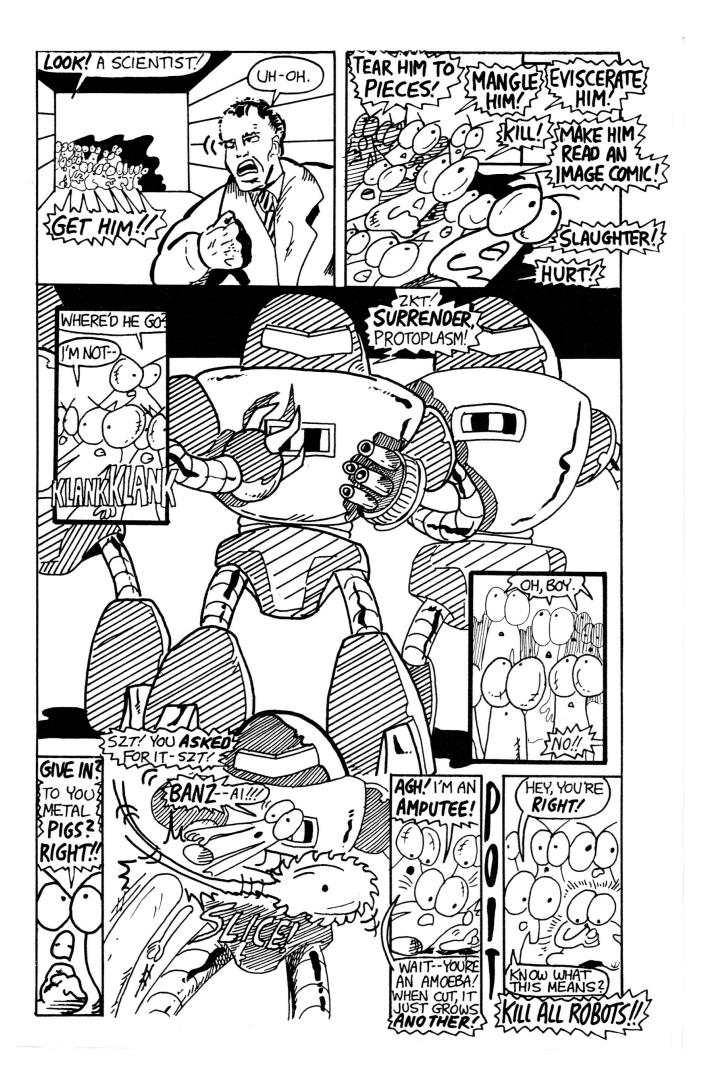






















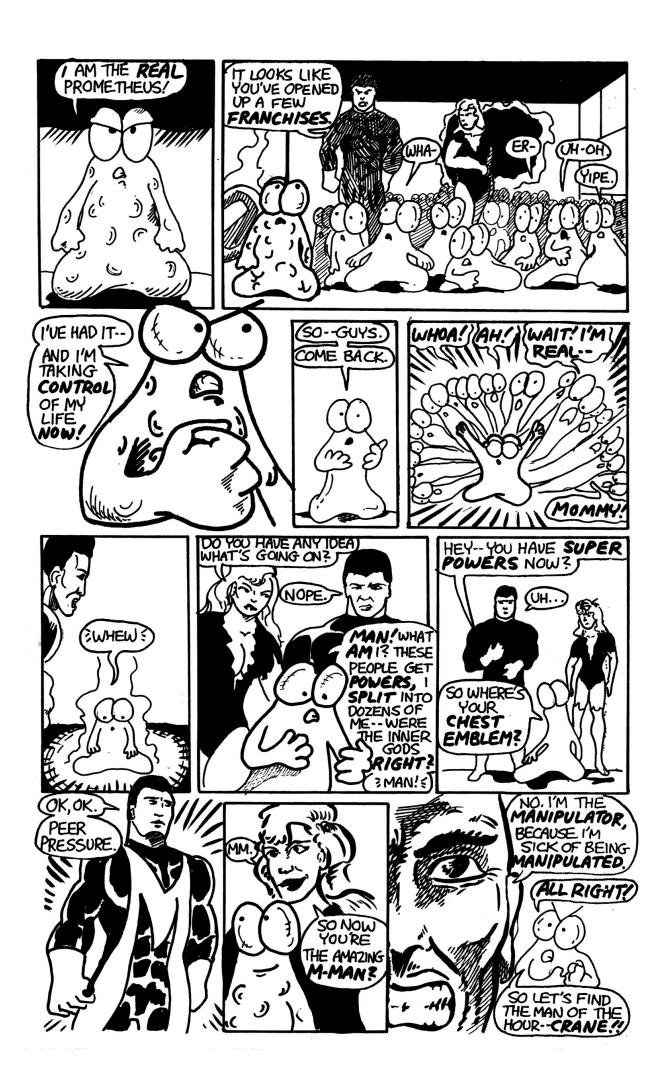






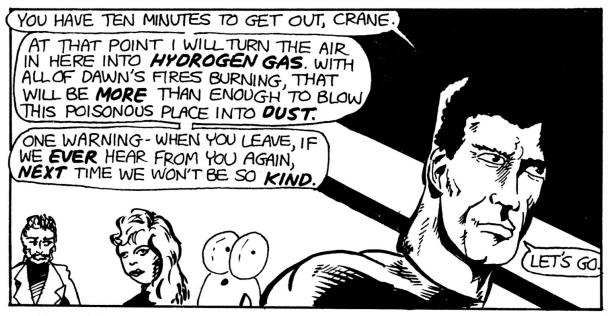




































"The hour's now come;
The very minute bids thee
Ope thine ear;
Obey, and be attentive.
Canst thou remember
A time before we came
Unto this cell?"
W. Shakespare, The Tempest

#### **NEXT:**

Before We Were So Rudely Interrupted.. *THE GRAND FINALE!* 

# PO Box 2230, University, MS 38677 LOVE-FEST GALLERY!

Well, I'm going to actually shut up for an entire lettercol for once, and let you folks hold forth on June's AIDSawareness jam special, Prometheus: The Silent Storm. I'd like to thank everyone who wrote in with their comments on it. -Nik

Oscar Stern New York, NY

Thanks for Silent Storm. A great collaboration for a cause that can't get enough attention. Apparently scientists have discovered a new form of AIDS that is harder to detect since it has no HIV antibodies. They also figure that in the next few years that half of the AIDS patients will be women. This is the new plague.

Rambunny and the talisman was a nice vehicle to explore homophobia, in a way that is not cliched. It was interesting to see different artist interpetations of each character. Hoover and Gray are definitely "Pro" material. Beautiful. As for Monte, I hope that when I'm that close to death, I'll have my sense of humor.

Larry Johnson Jamaica Plains, MA

In (Silent Storm), attitudes about AIDS are challenged, and the character of Rambunny interested me because of his homophobia, turned up supposedly because of the magic amulet he wore. His instances of head pain (first shown on pg. 3) I thought initially was foreshadowing the fact that he may be HIV-infected himself. What a twist that would have been!

I found myself caring for these characters. Nik has used a lot of imagination here, and the combination of fantasy in the real world with its real pain and suffering is quite a challenge and it works well. A very good action story coupled with emotion here. For, Nik is right in his editiorial about dealing with AIDS "up close and personal." I know. I attended a memorial service for an old friend of mine who died of it earlier this year, and I know others who are dealing with the illness. It's not an "us" and "them" disease. It's all "us".

Wayne Wise Pittsburgh, PA

We enjoyed Silent Storm. You managed to deal with a difficult topic in an entertaining and informative way. It's easy for stories of this sort to slip into preachiness, but you managed to avoid that. We were glad that some of your characters had a problem with gays, and AIDS, and that that issue wasn't nicely resolved. Attitudes and beliefs are changed slowly, if at all. It takes education, and exposure to more information about the subject in question.

(Wayne and partner Fred Wheaton publish what I'm gonna call my current favorite small press book, Grey Legacy. I've put an ad for it around here somewhere, and urge you all to check it out! It's a wonderful series, and anyone who likes AA will probably like it, too. Thanks, Wayne, for the cool Karate Kactus picture! -Nik)

Troy Hickman Lafayette, IN

What can I say about *Prometheus: The Silent Storm* that hasn't already been said about the second coming of Christ? (OK, so maybe that's a bit much) Seriously, though, this book is gangbusters. In the trademarked Hickman style, here are some of the highpoints of SS:

\*My name on the inside front cover. Doesn't it look cool in print?

\*The splash page. A neat layout.

\*Pg. 3- Pro answering the phone.

\*Iqubala. Living proof of the fact that you don't have to be human to raise my drawbridge.

\*Pg. 6- the Rambunny silohouette. Great!

\*Quint and Anthony's version of KK, Pro, and Ninja Ant. Beautiful stuff.

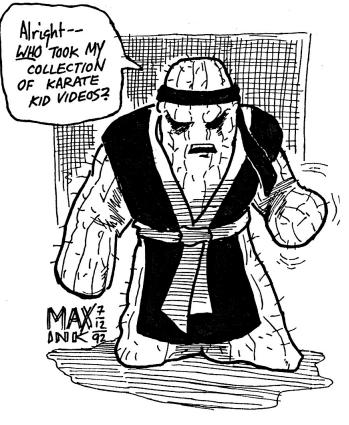
\*The facial expressions in Lynn's section. She conveys pain very well.

\*Doug's Spif and Monte Python.

\*Anthony and Quint's "toothy" Rambunny (and their hallucinatory Ninja Ant)

\*Max's layouts. Is it any wonder this guy is a smallpress legend (kind of like Bigfoot at a photocopy machine)?

I've commented on the script previously, but let me just reiterate that this is a cool story, a daring story, an important comic. My compliments to everyone involved for the depth of their talent and the scope of their compassion.



(hey, it's one of the hallowed Silent Storm artists himself!)

Max Ink

Columbus Ohio

Nik, about Silent Storm...Yee-haw and all that jazz. Just as each issue of AA gets better and better, so do your jam books (especially the cover logo--ha ha.) (My apologies, Max, let it hereby be known that Max Ink did design the cover logo for SS. I forgot! So sue me! -N.)

Let's see, like yourself, I loved Quinton Hoover's work--and I wanted to mention my thoughts about Quinton's version of Karate Kactus: nice change, with the folds in the skin, like a real cactus. Too muscular, too tall, and needed pupils, though. KK is a thinking individual similar to Pro but more "seasoned," and more disciplined. (This is how I see the character and I feel the way he is drawn should reflect this attitude. I see the characters all have certain personalities that are unique and you know very well how their individual qualities need to be illustrated.

Let me not forget to mention: everyone did a splendid job on Silent Storm and should all feel proud. (Well, since I'm at the end here, I'll allow myself to comment a bit on Max's letter...I thank you [and everyone else] who comments on the uniqueness of my characters. It's something I work hard on, making them all individuals. Too often in comics, the only real difference between characters is their chest emblem. I think writing is getting more and more subverted in comics to splashy visuals, and this is a shame. I consider myself a writer first and foremost, and my duty is to make each character that walks through the pages of AA alive and breathing. It's pretty damn sad others don't agree with this depth of characterization, and even worse how shallow characters and overall pathetic writing is prevalent everywhere these days. Teach your kids to read, folks, and teach yourself. Not just comics, either...literature is a world, as real as the one we walk in daily. Without it, you just aren't a full person. Anyway, that's what I think. By the way, Max, you'll notice Quint's version of KK, with a few changes, has been apparently adopted by me [I say apparently because that's how everyone else is drawing and inking him, so I'd best get on the boat, eh?]-.Nik)



Addenda and erratum: Of course, the magnificent (watch my head doesn't burst) comic discussed above, Prometheus: The Silent Storm #1, is still available from me for a mere \$2 a copy, and I guarantee it's 36 of the best pages you'll read all year! Also, the layout on page 18 of this issue was inspired by John Byrne's Alpha Flight #12, and if I actually made any money off this thing, I'd pay him a design fee, but ha! Also, before anyone gets on me about it, I know, I know, it's Shakespeare, not Shakespare!! It was a typo, sheesh!





Amoeba Adventures No. 9 (August 1992) is, until Nik dies of overwork, published bi-monthly from Protoplasm Press, PO Box 2230 University, MS 38677-2230. All contents are C 1992 Nik Dirga. Additional copies available for \$1.00 postpaid. Subscriptions are \$5 for the next four consecutive Protoplasm Press publications, including one-shots and specials. Uh, so, who wants to ink next issue?

# UFO CHECKLIST

THE UFO (UNITED FANZINE CRGANIZATION) is a co-op of small press editors and publishers who mutually aid each other in the promotion and production of their titles and the promotion of higher standards of quality in the alternative press. Any small press editor or publisher interested in joining the group should contact its current Chairman, Ian Shires/ Dimestore Productions/ PO Box 3600ul/ Strongs-ville. OH 44136.



DYNAMITE #12

(\$1.50 from Steve Keeter/ 513 N. Summerlin Ave./ Orlando, FL 32803)

The landmark super-hero comic that Steve Shipley launched back in the early '70s returns for yet another incarnation. The stars of the book are the Oracle Agents, who appear in an epic 16-page strip written and illustrated by the dynamic Tim Corrigan. That wacky, bawdy, royal bald guy Lug (king of a tribe of... unusual beings) pops back up for the first time since 1974 in "Lug Throws a Holiday" by Steve Keeter and Larry Blake. "Hamburger John '92" also features a new version of an old classic, this time written by Jim Main and drawn by Steve Keeter. Talented newcomer Aaron Nee contributes the frontcover, with Blake inks. There's more, including pin-ups, a centerspread by Tim Corrigan, and a lettercol.

SOLAR DUCK #3

(\$1.00 from Kenney McCulloch/ Oz Some Comics/ 3700 Dean Dr. #2208/ Ventura, CA 93003)

Kenney McCulloch's first UFO issue of SOLAR DUCK is a wacky, no-holds-barred romp, written and illustrated with comic abandon by the editor himself. A mad genius sends his killer robots to tackle SD and his pals... with rictous results. Also included are character profiles of the cast of crasies. Covers also by McCulloch, in that distinctive, attractive style... hey, it's a one-man show!

TETRAGRAPMATON FRAGMENTS! (THE UFO NEWSLETTER)

(\$2.00 per sample copy from Ian Shires/ Dimestore Productions/ PO Box 3600山/ Strongsville, OH 山山36)

TF is the bi-monthly Official Newsletter of the United Fanzine Organisation, the longest-lived and most respected co-op in small press. Not just another boring clubzine, this entertaining digest features columns and artwork from the members (including some of the finest publishers in small press), news on upcoming publications, a UFO History Corner (presently covering 1976), and much more. Find out why our subscriber list keeps growing and growing.

#### AND STILL AVAILABLE

ADVENTURE STRIP DIGEST #2

(\$2.00 from Randy Reynaldo/ WCG Comics/ 3675 Motor Ave./ Suite 1121/ Los Angeles, CA 90034)

Randy Reynaldo's acclaimed adventure comic returns, featuring ROB HANES and his sidekick Abner McKenna in two expertly crafted tales.

THE DAMNED THING #2

(\$3.00 from Sam Gafford/ Hobgoblin Press Publications/ 53 Anawamscutt Dr./Bristol, RI 02809)

The long-awaited Jack the Ripper book is finally out and it's no disappointment! Five in-depth articles examine the facts of the Ripper case, the theories regarding the killer's identity, and more.

DUNGAR THE BARBARIAN #43

(\$1.00 from Ian Shires/ Dimestore Productions/ PO Box 360041/ Strongsville, OH 44136)

Dungar soars atop "the blood red dragon" on his way to a mystic castle atop misty mountains. Editor/writer Shires and MAX cleverly weave in an environmental message. Inks by Rob Dubnicka.

## **SPECIAL 2020 BONUS SECTION**



Amoeba Adventures #9 probably had my favorite cover of the series, just pure goofy fun. A couple of people actually took me up on the challenge to count all the amoebas, and Lynn Allen won the "prize" by totalling up all 88 of them. Sheesh!

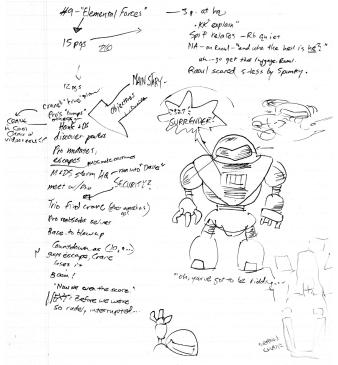
I counted 88 Prometheuses

Did I win? Hun? Hun? Did I?

Did I?

- Lynn Allen

Some sketches for #9 at right. The big challenge for introducing Hank and Dawn in the series with #8 was my limited ability to draw actual human beings instead of goofy cartoons. (I ripped off John Byrne a LOT drawing Dawn at first.) The great bold inking of Anthony Gray this issue helped hide my many anatomical flaws.





As mentioned in the introduction to #9, both Dawn Star and Manipulator were inspired by comic characters drawn by my old friend Chris Matthews and I as a kid. The sketch at left is the only art I have by Chris of Dawn, while the one below is one I drew of Manipulator.

Chris and I drew dozens of sketches (read, tracings) and I later wrote hundreds of pages about the fictional "Galaxy Comics" universe from about age 13 to 15. Yeah, I was pretty cool.

The next few pages feature a handful of these very rough drawings by a young Nik, who imagined dozens of storylines for heroes like The Arachnoid, Robotron and more. Like most young comic fans, I imitated what I liked.

I'm kind of bemused now by how much I just ripped off the "Marvel hype" style of Stan Lee and others but it was fun to imagine this universe, and several of the characters turned up in Amoeba Adventures in various guises.



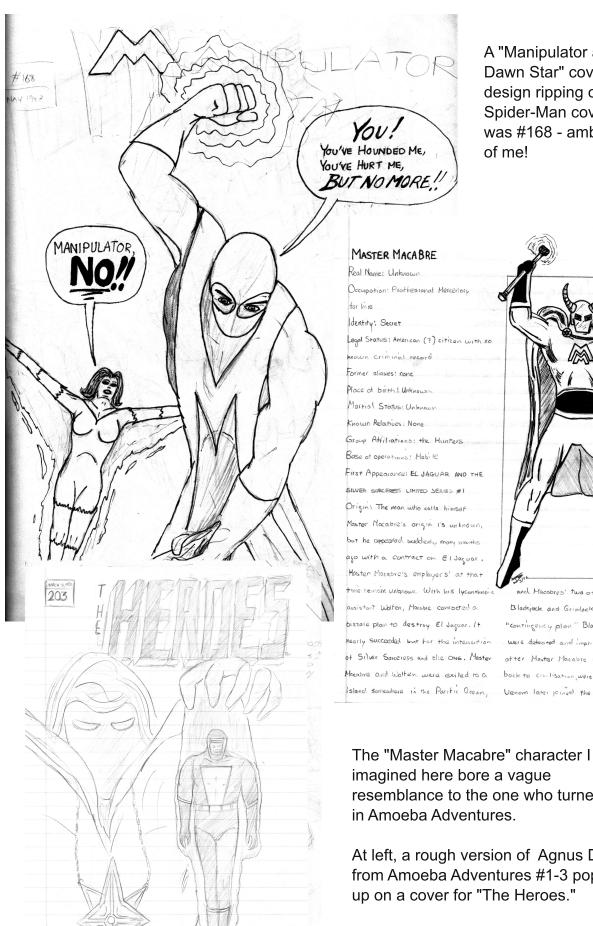
DAWN STAR Real Name: Bonita Summers Identity: Secret Elemental Wonders

First Appearance: MANIPULATOR #2 Origin' Bonita Summers was Place of Birth: Denver, Colorado Gorn a wealthy heires in Denver, Group Affiliation: The Heroes, and passed through the early years of her life quickly. She gained reputation as a 5 nob, and moved to Monhattan at 19 to get a persament job. En route to New York, Bonita's car was blasted by a meteorite, sturning her. The then-unexperienced Manipulator saved her, only to be rewarded by a powerful blast of heat. Bonita, stunned at her action, fled, Manipulator pursued her and calmed her. He took Bonita under his wing, and taught her to use her powerful skills. She took the code name "Dawn Star" and become his partner/lover.

There's something particularly obsessive about my doing "Official Handbook of the Marvel Universe" type profiles for these characters who never actually appeared in a single comic. The profile of Dawn, alias "Bonita Summers" at this point, imagined her and Manipulator as a husband-and-wife crimefighting duo.

And of course there were superhero teams in the Galaxy universe. The main Avengers analogue I cleverly called "The Heroes" as I imagined their handbook profile at right.





A "Manipulator and Dawn Star" cover design ripping off a Spider-Man cover. It was #168 - ambitious

> Blackfock and Grimlock, were left as a "contingency plan" Block ale and Grimlock after Master Macabre and Wolfen made it back to civilisation, were freed. The evil

resemblance to the one who turned up

At left, a rough version of Agnus Dei from Amoeba Adventures #1-3 popped The groovy guide to upcoming Protoplasm Press projects...

# Protoplasm Propaganda

Number One, June, 1992

### **Spif Solo Coming Soon**

Mr. Spif, one of Amoeba Adventures' most popular characters, will be getting his own solo comic book in November, written by up-and-coming Elvis impersonator Troy Hickman, with art by John Hurley, Doug Lumley, and myself.

Spif #1 will reveal the previously unknown full history of Mr. Spif, from his days as Dr. Spif to the present. The main focus of the story will be the nevertold story of how he lost his identity as Dr. Spif and became Mr. Spif, the Batman wanna-be "dark avenger" he was from AA #1-3.

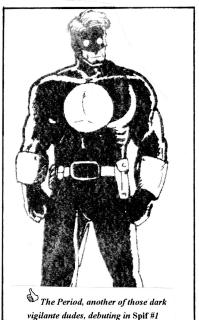
The tale begins right after *Prometheus* #6, and guest-stars Karate Kactus. In it, Dr. Spif undergoes his downfall in a plot formulated by the crimelord Stiles, and becomes a wanted man. Only with the help of the mysterious vigilante The Period can Spif redeem himself.

Spif #1 will be scripted by Troy "Never Convicted" Hickman of Indiana from a plot by me... It's be the first Protoplasm Press tale not written directly by me, but I'll keep Troy in line by providing pencils for the story. Doug Lumley, Troy's evil twin, will ink the over-all story, while guest artist John "OK, Convicted Once" Hurley will pencil Spif's origin.

Troy possesses a rapier-like wit which is wanted in five states for obscene acts with a rubber chicken, and is a fine writer of the highest caliber...why *else* would I trust him with this sacred duty? OK, there's the minor matter of him holding my dog hostage, true...

Spif #1, sure to be the greatest comic book in the history of the medium not drawn by Rob Liefield, will be out around Thanksgiving...look for more details





# Team-Up with Lynn Allen Set For '93

One of small press' newest talents, Lynn Allen, brings her characters to Protoplasm Press in *All-Spongy Comics* #1, scheduled for early 1993 release.

Lex Two and Domingo, stars of the Miller Publishing Co. book of the same name, come to Earth-Spongy and tangle the All-Spongy Squadron up with a very nasty lady in this story, which will be written and inked by myself and pencilled by Lynn from our plot.

In All-Spongy Comics #1, Lex and Domingo are on the run from the villainous Mindmaster, a rogue telepath, and come to the All-Spongy Squadron for aid. Unfortunately for them, the Mindmaster has friends in low places, as she joins forces with the guys' worst foe, the Asbestos Mushroom. It all turns into a complete free-for-all as Lynn's other creation, the Mutant Underground task force, joins the fray!

By the way, All-Spongy Comics will be the third ongoing PP title, joining Amoeba Adventures and One-Celled Tales. The focus of this one will be teamups with other folks' characters, so if any of you out there are interested in collaborating on a team-up with your creations, drop me a line!



### One-Celled #2 Has Rambunny, Herr Heinous Adventures

One-Celled Tales #2 is coming in September! It'll be an anthology of short stories featuring the cast and crew of Amoeba Adventures, written and drawn by some of AA's biggest fans. Included will be a Rambunny solo, a Herr Heinous short, and a Spif adventure.

Rambunny hits the open road with writer Troy Hickman and artist Doug Lumley, in a story Troy describes as "a Harvey Pekar meets Concrete thing, whatever the hell that means..."

Also, the All-Spongy Squadron's deadliest menace, to himself at least, gets his own solo story when Herr Heinous is back and out for vengeance against the guys in a John Hurley production.

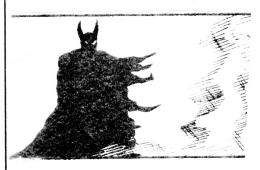
Rounding out OCT #2 will be a Spif short story by Lynn Allen, a Karate Kactus one-pager, the neverprinted "Prometheus Meets The Beatles" epic from 1988, and a centerspread by yours truly featuring every single character ever to appear in AA and its various spin-offs.

### "Details" Ends In Oct's AA #10

The "Details Of Design" epic comes to a screeching conclusion in *Amoeba Adventures* #10, coming in October. This special *double-size* issue ties all the various plot-lines and sub-plots together as *everybody* joins forces against Master Macabre and his Huntsmen.

The reunited team, back together for the first time since #4, take the fight back to the being who began it in "Rangarok." You'll not only see Manipulator and Dawn Star in action for the first time, the secret of Master Macrabre revealed, the return of some old friends, and further hints of Prometheus' true nature, but you'll be treated to a wrap-around cover with the entire team against Macabre.

Look for the *new* All-Spongy Squadron, with a host of new members and some old faces gone, to debut in AA #11 in December!



by Nik Dirga, the fellow responsible for this blatant capitalistic gimmick

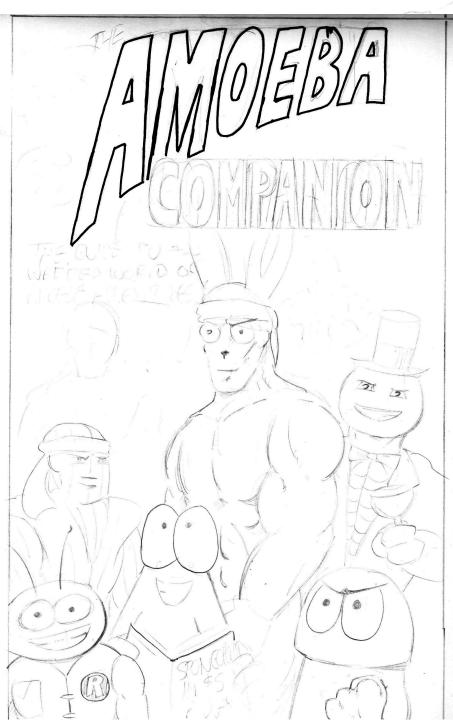
Protoplasm Press, PO Box 2230, University, MS 38677-2230

One of my periodic attempts to "brand" the tiny Protoplasm Press brand name with a newsletter. In a sign I was biting off more than I could chew, two of the books mentioned here never came out - "One-Celled Tales" #2 got folded into the grab-bag Amoeba Adventures #12, while "All-Spongy Comics" with Lynn Allen never got much past the script stage. (Which will be featured in the eventual "Amoeba Archive" special PDF.)

Another couple of "might have been" sketches - at one point, I was going to introduce Rambunny's estranged young son in a story.

Dig that hippie ponytail and the potential for generational angst!





I couldn't even remember doing this Amoeba Companion sketch which was on the back of one of the original art pages for #9, but I think it was meant as a kind of guidebook that eventually ended up within the Amoeba Adventures Fifth Anniversary Special.